## **KS3 ART** Curriculum Narrative

Art, craft and design embody some of the highest forms of human creativity. A high-quality art and design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. Pupils will be taught how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.

This curriculum of learning has been designed to build upon the experiences encountered at Key Stage 2 at and the <u>curriculum</u> taught at Primary school.

## KS3 ART Curriculum Map

	Autumn	Spring	Summer		
Year 7					
	Health & Safety classroom rules.	Development of basic drawing skills and relating	Developing design skills through considering		
		this to drawing three dimensionally.	composition and cultural imagery.		
	Knowledge of different media, using Art related				
	terminology.	Showing understanding of skills learnt.	Colour theory and applying this to clay slab work.		
	Material tests, technique and mark making.	Basic theory of clay and simple construction methods (pinch pot).	Clay theory and construction techniques (slab		
	Learning key terms and putting them into practice	methods (pinch pot).	work/relief work).		
	through the sketchbook introductory page.	Evaluation skills.			
	(Scale, space. proportion, composition, mixed	Evaluation skills!			
	media)	Colour mixing and painting techniques.			
			Being able to compare and contrast when		
	Development of research skills looking at the work of		talking and writing about the work of others		
	artists.	Learning traditional aboriginal techniques	through writing an evaluation.		
		(painting).			
	Emphasis on presentation techniques.		Using the ditional colours of the Abeninius late		
		Understanding Aboriginal culture and presenting	Using traditional colours of the Aboriginals to paint the clay work.		
		information. Emphasis on presentation skills.	paint the clay work.		

Year 8	observational work.  Mono printing skills.	Analysing and using the language of art, craft and design. Expanded terminology usage.  Enlarged drawing, working on a different scale.  Developing drawing techniques showing links to the understanding of artists.	Design skills.  Watercolour and pencil crayon skills.  Paired work.  Further 3D experiences and techniques using
	Continued development of mixed media work, techniques and materials.  Advanced evaluation skills.  Develop a critical understanding of an artist's work.	Advanced evaluation skills, developing terminology.  Learning about different artistic styles. In particular graphic art.	card modelling.  Advanced evaluation skills.  Gridded enlarged drawing.
Year 9	Surrealism  Introduction into assessment objectives. Expectations for GCSE.  Artist study 1 Implementing further understanding of AO1.	Artist study 2 Building on previous artist study skills.  Ipad work - surreal eyes. Looking at surrealism. Creative editing skills using apps and filters.  Observational drawing. Continued development of pencil techniques from previous years.	Planning and development leading to a final piece of artwork.  Developing independent thinking.  Reflection and evaluation.

## KS4 **ART** Curriculum Map

We follow the AQA GCSE specification in Art, Craft and Design. This fully prepares students for A-Level study through the development of skills first nurtured at KS3. During the first year of study, students are shown, and given the opportunity to use a wide range of media and techniques they may not have had the opportunity to use at Key Stage 3. All Art students are encouraged to take risks within their work and try new things to broaden their thinking and creativity and supported to produce different, more creative and innovative art. Students are constantly challenged to learn new techniques and develop their understanding of art, artists, art movements and subject matter. Students will complete two projects and an externally set assignment over the course of the two years. All skills and techniques learnt in the first year are then developed further in the second. Component One is completed before the externally set assignment, Component Two (40% exam) to start in January. Component Two consists of an externally set exam paper, with a choice of themes that the student then selects one to respond to. Throughout the two years, students are assessed on their ability to investigate sources, show understanding of context whilst developing a wide range of ideas, skills and techniques, using a variety of media in order to create their own personal response and develop their own artistic style.

Autumn 1 Autumn 2 Spring 1 Spring 2 Summer 1 Summer 2 Year 10 Pencil Portrait ☐ Culture Project Response to ☐ Twists and Painting ☐ Final piece -large scale photography Research portrait skills Turns Black and Evaluation Pattern work ☐ Artist Study 1 **Planning** white abstract Artist study based on photography ☐ Artist Study 2 development culture ☐ Charcoal work of ideas Mock exam eye

Year 11	☐ Ink work ☐ Design sheets for 3D work.	Clay work - coil pot  Evaluation		Unit 2 preparation Sketchbook: Cover Assessment objectives	Continue with Unit 2 preparation	10 hour exam during this term Evaluation of final piece
		☐ Finalising				
		coursewor	k l			